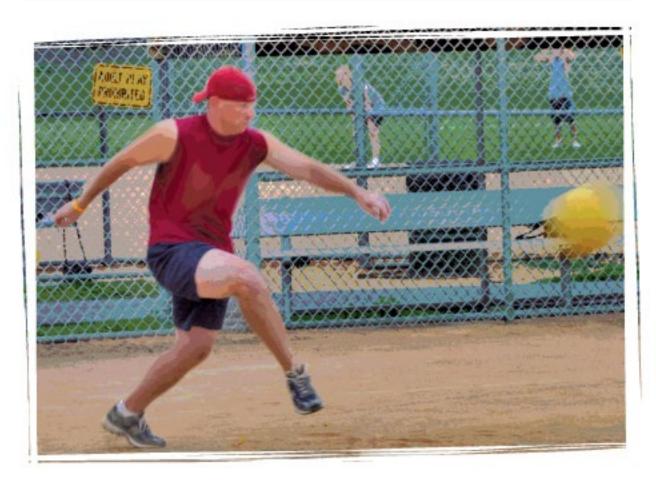
2022 Adult Coed Kickball

CAPTAIN'S PACKET







2022 Coed Adult Kickball

Eight-Week Season with OPTIONAL One-Day Tournament

- Saturday, September 10, for Wednesday Leagues and Saturday, September 17, for Thursday Leagues.
- If <u>more than two weeks</u> are canceled due to inclement weather, league tournaments <u>may</u> be rescheduled.
- Two divisions are offered: Coed Social League and Coed Experienced League. Social League is recommended for individuals who range from 0 to 4 seasons experience or for those that are just in it to have fun and not primarily win.

1. MANAGEMENT

Sponsored by Sioux Falls Parks and Recreation.

2. ELIGIBILITY

- a. There will be no refunds issued after league play has begun.
- b. All players must be mature adults.
- c. All players must be at least 18 years of age and out of high school by the start of the season. Professional kickball players are not eligible. If a player's age is questioned, a photo ID may be requested. Failure to provide identification will result in the ejection of the player in question. If this results in the team having only five players, that team will forfeit.
- d. All players **must** sign their respective team's waiver form before he or she can begin play. Players can be added through Week 4 of play. After Week 4, any roster changes must be made by calling the Park Office at 605-367-8222.

- e. Failure to comply with any eligibility rule may result in forfeiture of protested games in which illegal player participated.
- f. Team captains must cooperate with the league supervisor. Failure to do so will result in the forfeiture of the current game, resulting in that team leaving the playing facility immediately.
- g. The registered captain is responsible for the following; however, if the captain is not present, any team member can take the responsibility as acting captain for the game.
 - (1) Coordinating/organizing their team.
 - (2) Responsible for his/her team understanding and learning the game play rules.
 - (3) Responsible for the team during game play, any disciplinary actions, and any punishment appeals.
 - (4) Responsible for the team during game play.
 - (5) Must ensure all players participating remain in kicking order.
 - (6) Only the captain can dispute calls to an official during the game.
 - (7) Verify the final score.

3. FORFEITS

- a. Teams can start a game with a minimum of six players and a maximum of ten (on the field). The number of males must be equal to or lesser than the number of females. Men cannot outnumber women. All players must be in the dugout or on the field by game time. Players "on their way" or "in their cars" do not count.
- b. Defensive teams **must** provide a catcher. The referee will not act as a catcher.
- c. Teams that have forfeited two or more times during the regular season will not be able to participate in the league tournament.
- d. Game time is forfeit time. Game time is kept by the officials. Forfeits are recorded as a 15-0 score.
- e. If you know that your team has to forfeit, please call Nick by 5 p.m. at 605-978-6927. Parks and Recreation will call the opposing team.

4. EQUIPMENT

- a. Tennis shoes only. Rubber-, metal-, or nubby-bottomed shoes, plastic cleats, sandals, boots, flip-flops, aqua socks, or bare feet are not allowed.
- b. The official ball is a 10-inch playground ball (provided).

5. OFFICIALS

- a. Officials will be provided from other participating teams. A high level of sportsmanship is required.
- b. The captain of the winning team is responsible for reporting scores to the league supervisor. The league supervisors are unable to be at all of the diamonds at the end of each game. Team captains are responsible for "tracking down" the league supervisor to report the scores.
- c. Officials are **not** responsible for keeping score.

6. GAME PLAY

- a. The home team listed on the schedule is in the field to begin the game.
- b. Regulation games consist of seven innings. A game becomes official after five innings.
- c. No extra innings. A game ending in a tie will be ruled as such.
- d. No inning will **begin after 7 or 8 p.m.** If a game is completed early, teams may continue to play up until five minutes prior to the next scheduled start time. However, the score is recorded as that after the completion of the official game.
- e. Traditional baseball/softball rules apply unless specified.
- f. A game will be ruled complete if a team is leading by 20 runs after 3 innings, 15 runs after 4 innings, and 10 runs after 5 innings.
- g. Batting orders must remain the same throughout the game. If a player is taken out for a substitute, then that substitute will bat in the order that the original player was in. If a player kicks in the incorrect order, the kicker that kicked illegally will be declared out.
- h. The league supervisor may call a game due to darkness. If called after five innings, the game becomes official. If called but five innings are not complete, game may be rescheduled.
- i. The first baseman is not allowed to block the base for the runner. If the officials deem that the base was blocked, the runner shall be awarded first base.

- j. Foul lines will not be painted. Referees will use his or her best judgment on whether the ball is fair or foul.
- k. Balls hitting trees that overhang into fair territory are considered to be fair and able to be caught, resulting in a possible out.
- I. Defensive players are allowed to kick the ball (as opposed to throwing) toward another teammate in the field. If a kicked ball from a defender hits a base runner, that runner is not out, and play continues as if the ball didn't hit the runner.
- m. Defensive players cannot switch positions during innings. Position changes must be made during a new inning.
- n. Those playing in the outfield are the players allowed to kick—max of 10 kickers per inning.
- o. Absolutely no cellphone usage is allowed on the field.

p. Absolutely no alcohol is allowed on the field. *This also pertains to referees*. Glass bottles are not allowed!

- q. No Cheese Rule! This rule is as follows: When a fielder is judged to have intentionally allowed the ball to drop to turn a double play, the kicker will be awarded first base and all other runners are safe at their next open base.
- r. The catcher must remain completely against the backstop directly behind home plate until the ball is kicked. He or she cannot distract or intimidate the kicker. The catcher cannot stand in front of the kicker. If this occurs, the kicker will be awarded first base.

7. PITCHING

Recreation League

The pitcher is a member of the "kicking" team and will not participate defensively. It is the defense's responsibility to avoid the pitcher while attempting to make a play. The pitcher should attempt to avoid contact with the ball while in play. If the pitcher intentionally interferes with the play, the kicker will be called out. This is under the discretion of the officials.

- a. The strike zone is one foot on both sides of home plate and no more than one foot above the ground at home plate.
- b. All defensive players (including the defensive pitcher) must stay behind firstthird base diagonal line until the ball is **kicked**. If this rule is broken, then the kicker is awarded first base and all base runners advance one base.

- c. The defensive pitcher may play anywhere in the infield as long as they are behind the first-third base diagonal line. This prevents discretion if the defensive pitcher is by the offensive pitcher. There is always an advantage and disadvantage at the same time for both the offensive and defensive teams on where the defensive pitcher is positioned, since the offensive kicker has the opportunity to kick the ball where he or she chooses.
- d. No fielder may advance past the first-third base diagonal line until the ball is kicked.

8. KEEPING SCORE

- a. Both the defensive pitcher and offensive pitcher must communicate inning by inning regarding the correct score. The game will not be delayed to argue the score. It is not the official's job to keep score.
- b. If the score cannot be agreed upon, Parks and Recreation will record a **forfeit** for both teams.

9. KICKING

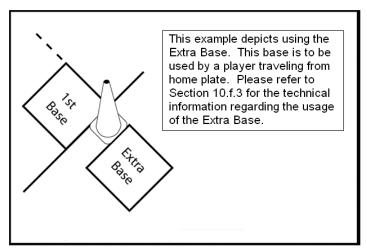
- a. All kicks must be made by foot.
- b. All kicks must occur with the planted foot even with or behind the front of home plate. Kicks attempted in front of home plate will result in a rekick.
- c. If any player commits a double kick, where they make contact with the ball twice, a rekick is ruled. If the runner makes contact with the ball after leaving the batter's box, that runner is declared out.
- d. **In recreational leagues,** only female players are allowed to bunt. All males must kick the ball. If a male bunts, a rekick will be issued.
- e. If a female kicker bunts the ball and reaches first base before the ball is deemed to be a 'foul ball', that female kicker is ruled safe at first base.

10. BASE RUNNING

- a. No base stealing or leading off. A runner off the base when the ball is kicked will be ruled out.
- b. Hitting a runner above the shoulder is not allowed. A base runner hit above the shoulders is safe and advances one base. A runner intentionally using his or her head to block the ball will be out.
- c. If a base runner makes first contact with a ball that was kicked from the offensive team, that base runner is declared out. If a kicked ball from a defender hits a base runner, that runner is not out, and play continues as if the ball didn't hit the runner.

- d. A runner is granted one base beyond the one they were running to at the time of the overthrow going out of play.
- e. Courtesy runners are allowed for injured players with opposition's approval. The injured player is not eligible to return to the game. Ghost runners are not allowed.
- f. No sliding into any base. Sliding will result in an out.
 - (1) Runners must stay within the baseline. Fielders must stay out of the baseline. Fielders trying to make an out may have their foot on base, but must lean out of the baseline. Runners hindered by any fielder within the baseline shall be safe at the base to which they were running.
 - (2) Runners may overrun first base. If the runner turns toward second, he or she can be tagged or thrown out. If the runner turns toward the foul line, he or she is considered safe at first.
 - (3) Optional extra base. (Please see the picture on the next page.)
 - When this base is used, the following rules are to be followed:
 - (a) The extra base is only available for runners traveling from home plate.
 - (b) Fielders trying to make an out on first base must touch the base in fair territory (the first base). Runners hindered by a fielder touching the secondary base will be ruled safe.
 - (c) When a play is attempted at first base, a runner who touches first base prior to being called safe at the extra base shall be called out, except under the exception in rules (f) and (g).
 - (d) Once a runner has reached first base safely, the runner must start the next play on first base. Any runner standing on or touching the extra base at the beginning of the next play shall be called out.
 - (e) No additional base may be used at another base.
 - (f) The runner is permitted to use the first base if avoiding a collision with a fielder in **foul** territory. In this event, the fielder in foul territory is permitted to tag the extra base.
 - (g) The runner may use first base if attempting to advance to second base or if there is no fielder on first base. A runner using or touching first base in any other circumstance is called out.

(h) The cone that separates the first base and the extra base is not considered to be part of the base. It is used to separate the bases only. A runner who touches the cone and not the base will not be considered to have reached the base safely. The defensive player who tags the cone but not the base will not be considered to have made an out.



- (4) To prevent injury and protect the defensive player attempting to make a play on a base runner, if a runner remains on his or her feet and deliberately with great force crashes into a defensive player holding the ball and waiting to apply a tag, and if the act is determined to be flagrant, the offender shall be called out and ejected from the remainder of the game.
- (5) Runners must stay in the base path. Fielders causing obstruction to the runner in the base path will result in the runner being awarded the base.
- (6) If a base runner advances in front of another base runner or touches the runner in front of them, both runners will be called out.

11. OUTS

- a. A total of three missed kicks, foul balls, or balls through the strike zone **in any combination**.
- b. A kicked ball foul or fair that is caught before it hits the ground.
- c. A runner touched by the ball at any time while not on base.
- d. A runner off of the base when the ball is kicked.

12. SPORTSMANSHIP

Absolutely no alcohol is allowed on the field. This also pertains to referees. Glass bottles are not allowed in the park. Team captains are responsible to monitor this. Games will cease play until the glass bottles are put away. This includes spectators.

- a. A high degree of sportsmanship is required from all players, as well as spectators, on or off the field.
- b. Smoking within the playing area is not permitted.
- c. Players using abusive or harmful language directed toward supervisors or opponents, or acting in an unsportsmanlike manner, will be ejected from the facility or program.
 - (1) Supervisors have the authority to eject players, coaches, or fans from the playing area.
 - (2) Any player or spectator ejected from a game for unsportsmanlike conduct will, at a minimum, be suspended for the next scheduled game.
 - (3) Any participant physically contacting Recreation Division personnel with the intent to harm will receive a published lifetime suspension.
- d. Team captains are responsible to relay these rules to their team members and for the actions of their team. Please recruit players who can remain within our sportsmanship guidelines. Know the rules and tell your players the rules!

Ejected players—If a player is ejected, a team cannot play shorthanded; therefore, if a player is ejected and the team does not have enough players to continue (five players, with at least three females), the game is forfeited. The ejected player may only be replaced by an individual that is on the roster. Any player or coach who is ejected from one game is automatically ineligible for at least that team's next scheduled game, and if the situation warrants, multiple games may be included. Any player or coach who is ejected from two games will be suspended from all league competition unless reinstated by the Recreation Program Coordinator. Any player or coach who, in the opinion of the Recreation Program Coordinator, is detrimental to the function of the league will be barred from the league. **Ejected players must leave the playing facility immediately (even if they have ridden to the game with another player).**

Team's responsibility—It is the responsibility of every member of the team to control the actions of each individual on the team as well as that team's spectators. Failure to do so will result in the entire team being dismissed from the league for one year.

13. COED MODIFICATIONS

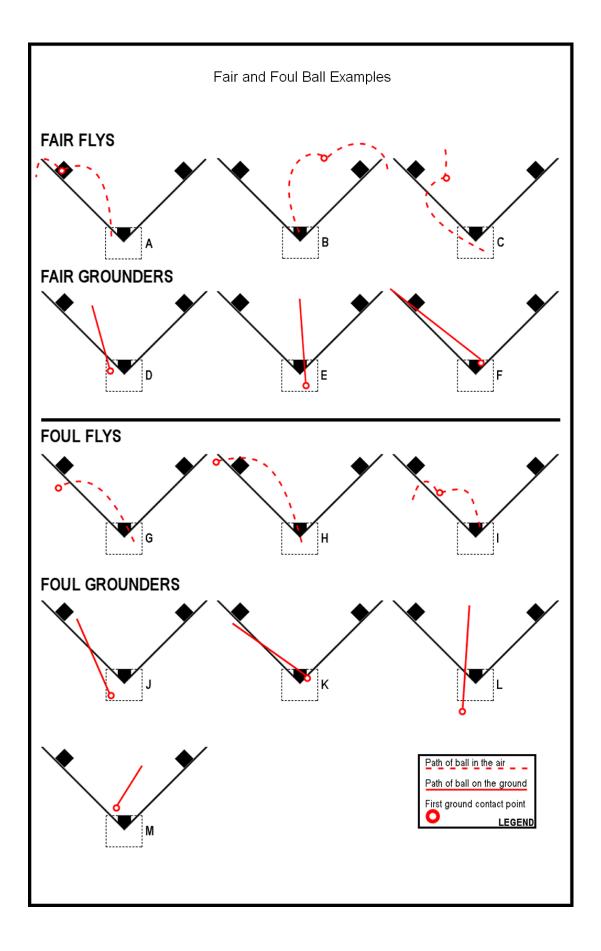
- a. Men cannot outnumber women on the field. If this rule is broken, teams must correct this immediately or else the game is ruled as a forfeit.
- b. Teams cannot start play with less than six players with a minimum of three being female. A male cannot follow a male in the batting lineup, but women may follow each other in the batting lineup. If a player kicks in the incorrect order, the kicker that kicked illegally will be declared out. Teams also must provide a catcher and pitcher.
- c. Males and females do not have to alternate defensively on the bases or in the outfield. Teams can have a maximum of six players in the infield (dirt surface) and a maximum of four players in the outfield. Women must outnumber or be equal to the number of guys in both the infield and outfield defensively.
- d. An arc will be placed at roughly 120 feet from home plate. The arc will extend from the left field foul line to the right field foul line. All players in the outfield are required to remain behind this line when a female is batting until the ball reaches the plate or is kicked at by the batter. If the pitch is not kicked at and the outfielder was illegally across the line, the ball is dead. The batter is awarded first base and all runners are awarded one base whether they are forced to advance or not. If the ball is not caught, a delayed dead ball shall be called. If the batter reaches first base and all runners being liable to be put out.

14. CANCELLATIONS

- a. In the event of questionable weather, please call the Sioux Falls Parks and Recreation Office at 605-367-8222, or watch for a social media announcement.
- b. Friend us on Facebook or follow us on Twitter to receive up-to-date announcements.
- c. The Recreation Program Coordinator has the authority to cancel games at site due to the weather or unplayable conditions.
- d. Canceled games will not be added to the end of the season. Sioux Falls Parks and Recreation reserves the right to cancel games due to weather or unsafe playing conditions and not make them up, depending upon the rest of the season's schedule.

Sioux Falls Parks and Recreation Kickball Weather Policy

- The weather forecast is closely monitored by the Recreation Program Coordinators. If the forecast looks unfavorable, a press release will be sent out to all media contacts announcing that all play has been canceled or postponed. Team captains will also be notified if time allows.
- If thunder is heard, participants will be pulled off of the fields and asked to take shelter. Play will resume 20 minutes after the last thunder is heard. The league supervisor will make that call in conjunction with the Recreation Program Specialist and/or the on-call Recreation Program Coordinator.
- The above-mentioned will stay in close contact with the National Weather Service when weather conditions warrant concern. If threatening weather persists, games will be canceled.
- Field conditions will be monitored when wet weather is a factor. If field conditions are a safety concern, play will be canceled.
- Please contact the Parks and Recreation Office at 605-367-8222 if you have any questions or concerns regarding the weather.



Kickball Waiver

Team Name:

League/Night:

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Contact #									
Email									
Zip									
State									
City									
Signature									
Name									

Adult Release

I assume all risk of injury, damage, and liability arising from this Parks and Recreation activity and agree to release and waive any claim or legal cause of action that may arise out of any bodily injury or death against the City of Sioux Falls, its officials, employees, and agents.